

## CHAPTER 4 CP/M II (EXTENDED CP/M) CONTENTS

4.1	User BIOS .....	II-368
4.1.1	General .....	II-368
4.1.2	User BIOS .....	II-368
4.1.3	User BIOS Area .....	II-370
4.2	Jump Tables .....	II-381
4.2.1	General .....	II-381
4.2.2	Organization .....	II-382
4.2.3	Resident Jump Table .....	II-385
4.2.4	OS ROM Jump Table .....	II-397
4.3	Hooks .....	II-429
4.3.1	General .....	II-429
4.3.2	Hook Structures .....	II-429
4.3.3	Alarm Hooks .....	II-433
4.3.4	Interrupt Hooks .....	II-437
4.3.5	TIMDAT Hooks .....	II-441
4.3.6	BIOS Hook .....	II-442
4.4	Bank Switching .....	II-449
4.4.1	General .....	II-449
4.4.2	Bank Structure .....	II-449
4.4.3	Utility Routines .....	II-453
4.4.4	Work Areas Associated with Bank Switching .....	II-456
4.5	Resident Processing .....	II-457
4.5.1	General .....	II-457
4.5.2	How to Specify and Cancel Resident .....	II-457
4.5.3	Processing Flows .....	II-459
4.5.4	Miscellaneous Considerations .....	II-461
4.6	Executing a ROM based Program .....	II-461
4.6.1	General .....	II-461
4.6.2	Establishing the Execution Environment .....	II-461
4.6.3	Processing Flow .....	II-464
4.6.4	Use and Programming Notes .....	II-465
4.7	Interrupts .....	II-472
4.7.1	General .....	II-472
4.7.2	Interrupt Vector .....	II-472
4.7.3	Interrupt Control .....	II-473
4.7.4	7508 Interrupts .....	II-489
4.7.5	ART Interrupts .....	II-498
4.7.6	OVF Interrupts .....	II-498
4.7.7	ICF/EXT Interrupts .....	II-498

## CHAPTER 4 CP/M II (Extended CP/M)

This chapter describes the extended facilities of the PINE CP/M. The topics covered in this chapter include the following:

- User BIOS
- Jump tables
- Hook processing
- Bank management
- Resident facility
- ROM program execution
- Interrupt handling

For the basic BDOS and BIOS functions, see Chapter 3, "CP/M I (BDOS, BIOS)."

### 4.1 User BIOS

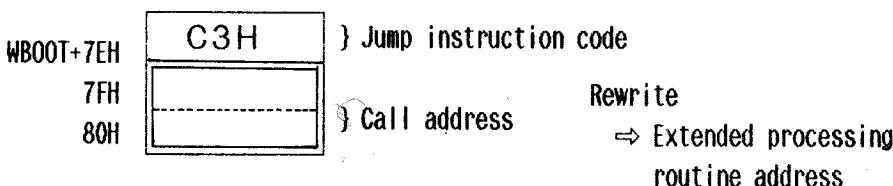
#### 4.1.1 General

PINE OS provides a BIOS entry, named User BIOS, which allows the user to expand or add user-supplied BIOS routines to BIOS. It also reserves a user BIOS area for use by the user BIOS routines. The user BIOS area may be used by not only the user BIOS routines but also by common machine-language routines (e.g., barcode reader programs) and extended hook processing routines (e.g., alarm time updating routines). This section explains how to use the user BIOS functions and the user BIOS area.

#### 4.1.2 User BIOS

##### 4.1.2.1 Location of the entry to the user BIOS

The PINE has two BIOS entries: RBIOS1 and RBIOS2. Application programs which are to expand the user BIOS capability must rewrite the USERBIOS call address in RBIOS1.



The location of WBOOT is stored in addresses 0001H and 0002H.)

Application programs must observe the following procedure when calling USERBIOS.

(1) Calling USERBIOS from a load-and-go program  
Find the entry address of WBOOT in addresses 0001H and 0002H and call WBOOT + 7EH as when calling other BIOS functions.

(2) Calling USERBIOS from a ROM-based program  
Since the RBIOS1 area is likely to be used as a background bank when a ROM-based program is running, it is necessary to switch to bank 0 with a CALLXX (0FFAEH) before calling USERBIOS. The address of USERBIOS can be obtained in the same way as in paragraph (1). See Section 4.2, "Jump Tables" for the use of the CALLXX instruction.

#### 4.1.2.2 Programming notes

Care must be exercised with the following when using user BIOS:  
(1) Extending BIOS functions using the user BIOS area  
Observe the precautions about the user BIOS area given in 4.1.3 when inserting data pertaining to the extended user BIOS function into the user BIOS area.

##### (2) Location of user BIOS

The user BIOS is located on bank 0 (RAM). When user BIOS is called, however, the active bank remains to be the one on which the calling program resides. This means that the active bank is either bank 1 or 2 when user BIOS is called from a ROM-based program and bank 0 when it is called from a load-and-go program. When calling extended user BIOS from a ROM-based program, switch to bank 0 before calling user BIOS.

#### 4.1.2.3 Extended user BIOS processing

Note the following when constructing extended user BIOS processing routines:

- (1) Every user BIOS routine must end with a RET instruction.
- (2) The user stack remains active when user BIOS is called. If necessary, the extended user BIOS processing routine must reserve and use a stack for itself.
- (3) For user BIOS to remain in memory after termination of a program, the extended portion of user BIOS must be placed in the user BIOS area. If it is unnecessary to retain user BIOS, reset the user BIOS call address to the old value.

##### Example 1: Resetting RBIOS1 USERBIOS

WBOOT +7EH	C3H	} Jump instruction
7FH	81H	
80H	EBH	} RBIOS2 USERBIOS entry address

##### Example 2: Resetting RBIOS2 USERBIOS

EB81H	CDH	} Call instruction
EB82H	8DH	
EB83H	EBH	} Resident BIOS address

#### 4.1.2.4 Initializing user BIOS

PINE OS initializes the user BIOS entry (USERBIOS) as well as the system BIOS entries when reset or system initialize processing is carried out. As initialized, USERBIOS executes only a RET instruction.

#### 4.1.3 User BIOS Area

##### 4.1.3.1 Location of the user BIOS area

The user BIOS area is reserved between the internal RAM disk unit and the item key table. Figure 4.1.1 shows the location of the user BIOS area in memory.

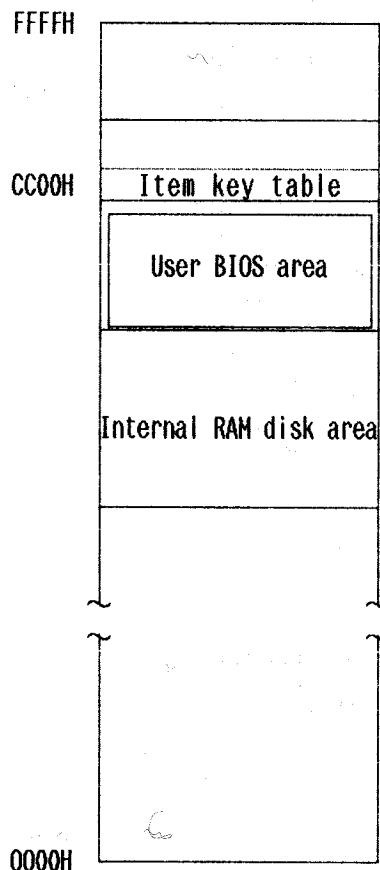


Fig. 4.1.1 User BIOS Area

##### 4.1.3.2 Reserving the user BIOS area

###### (1) Outline

The user BIOS area can be reserved in one of the following ways:

- Reserve at system initialize time.
- Reserve using the CONFIG utility.
- Reserve using a user-supplied program.

See Section 2.2, "System Initialize" for method a) and the CONFIG manual for method b). Here, the user BIOS reservation procedure using a user-supplied program is introduced.

###### (2) Reserving the user BIOS area

Follow the flowchart shown in Figure 4.1.2 to reserve space for the user BIOS area. The user BIOS area must be reserved in 256-byte increments.

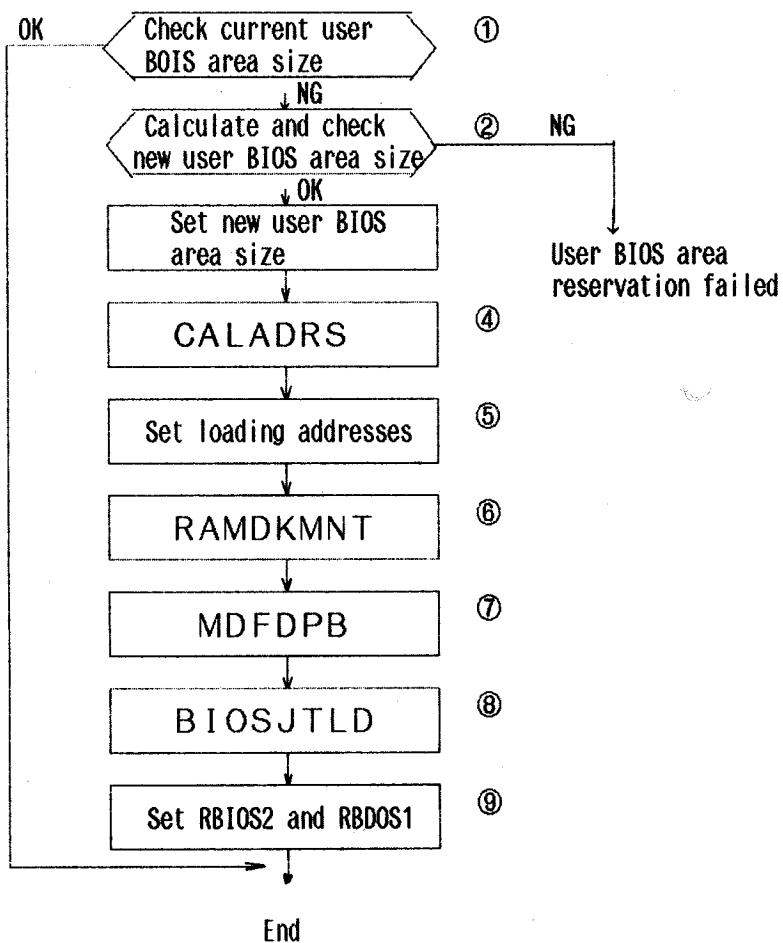


Fig. 4.1.2 Reserving the User BIOS Area

**Step 1:** Check the current user BIOS area size.  
 Check the size of the current user BIOS area for validity.  
 The current BIOS area size is stored in USERBIOS ( $\$0EF2DH$ ).  
**Step 2:** Calculate the size of the new user BIOS area.  
 Check the size of the required user BIOS area and the internal RAM disk to see whether their sum is less than 35.5K bytes.  
 The user BIOS area cannot be reserved if the sum is greater than 35.5K bytes. The size of the current internal RAM disk is given in 1K bytes in SIZRAM ( $\$0EF2CH$ ).  
**Step 3:** Set the size of the new user BIOS area.  
 Load the size in 256-byte units of the new user BIOS area into USERBIOS ( $\$0EF2DH$ ).  
**Step 4:** Call CALADRS.  
 CALADRS calculates the size of CP/M. CALADRS is cataloged in the jump table on OS ROM and its address is  $\$0018H$ . Use the BIOS CALLX function to call CALADRS. See Section 4.2, "Jump Tables" for CALADRS and Section 3.4, "BIOS Details" for CALLX.  
**Step 5:** Set the loading addresses.  
 Loads the CP/M loading addresses that are returned by CALADRS into the system area.  
 (BC) → TOPRAM ( $\$0EF94H$ )  
 (DE) → BILLAD ( $\$0EF26H$ )  
 (IX) → BDSLAD ( $\$0EF24H$ )  
 (IY) → CCPLAD ( $\$0EF22H$ )  
**Step 6:** Call RAMDKMNT.  
 RAMDKMNT checks for the presence of a RAM disk. RAMDKMNT is cataloged in the jump table on OS ROM and its address is  $\$001EH$ . Use the BIOS CALLX function to call RAMDKMNT.  
**Step 7:** Call MDFDDB.  
 Modify the contents of the disk parameter block. MDFDPB is cataloged in the jump table on OS ROM and its address is  $\$0021H$ . Use the CALLX function to call MDFDPB.  
**Step 8:** Call BIOSJTLD.  
 BIOSJTLD loads the contents of the BIOS jump table. BIOSJTLD is cataloged in the jump table on OS ROM and its address is  $\$001BH$ . Use the BIOS CALLX function to call BIOSJTLD.  
**Step 9:** Set RBIOS1 and RBDOS1.  
 Set the entry address of RBIOS1 and RBDOS1.  
 BILLAD ( $\$0EF26H$ ) + 3 →  $(\$0001H)$   
 BDSLAD ( $\$0EF24H$ ) + 6 →  $(\$0006H)$

### (3) Programming notes

1. BIOS in RBIOS2 must be used when reserving the user BIOS area. This is because RBIOS1 is relocated as the user BIOS area expands or shrinks.
2. Once the user BIOS area is reserved, do not use RBDOS1 (at address  $\$0005H$ ) until WBOOT is invoked. This is because once the user BIOS area expands or shrinks, RBDOS1 is not loaded until WBOOT is invoked. Use RBDOS2 when using BDOS.
3. The sum of the sizes of the user BIOS area and internal RAM disk must not exceed 35.5K bytes. Otherwise, a system initialize will occur when the RESET switch is pressed (this does not hold true at power-on time because in such a case no size check is performed).

(4) Reference

The table below lists the work areas that are affected when the user BIOS area size is updated.

SIZRAM (0EF2CH) 1 byte

Contains the size in 1K-byte units of the internal RAM disk.

$$0 \leq \text{SIZRAM} \leq 35, \text{SIZRAM} \leq 1$$

USERBIOS (0EF2DH) 1 byte

Contains the size in 256-byte units of the user BIOS area.

$$0 \leq \text{SIZRAM} \leq 142,$$

$$(\text{SIZRAM} \times 4) + \text{USERBIOS} \leq 142.$$

CCPLAD (0EF22H) 2 bytes

Contains the CCP loading address.

BDSLAD (0EF24H) 2 bytes

Contains the RBDOS1 loading address.

BILLAD (0EF26H) 2 bytes

Contains the RBIOS1 loading address.

TOPRAM (0EF94H) 2 bytes

Contains the user BIOS area starting address. Set to CC00H if no user BIOS area is reserved.

```

*****
CHANGE RAM DISK & USER BIOS SIZE PROGRAM
*****



NOTE :
This sample program is changing RAM disk
and User BIOS size.

<> assemble condition <>
.Z80

<> loading address <>
.PHASE 100H

<> constant values <>

BIOS entry

EB03      EQU    0EB03H ; Warm Boot entry
EB0C      EQU    WBOOT +09H ; Console out entry
EB69      EQU    WBOOT +66H ; Call extra entry

System area

EF94      EQU    0EF94H ; Top of User BIOS
EF26      EQU    0EF26H ; RBIOS1 loading addr
EF24      EQU    0EF24H ; RBDOS1 loading addr
EF22      EQU    0EF22H ; CCP loading addr
EF9D      EQU    0EF9DH ; Quantity of external RAM disk
EF9C      EQU    0EF9CH ; Quantity of internal RAM disk
EF2D      EQU    0EF2DH ; Size of User BIOS area
F77A      EQU    0F77AH ; Size of RAM disk
EF2C      EQU    0EF2CH ; Size of internal RAM disk
F52E      EQU    0F52EH ; Destination bank for CALLX

Bank value

00FF      EQU    OFFH ; System bank
0000      EQU    000H ; Bank 0 (RAM)
0001      EQU    001H ; Bank 1 (ROM capsel 1)
0002      EQU    002H ; Bank 2 (ROM capsel 2)

User BIOS area

CBF0      EQU    0CBFOH ; Top addr of User BIOS area's header
CBFB      EQU    UB_HEAD +11 ; Over write flag
CBFC      EQU    UB_HEAD +12 ; Release address

0001      EQU    00001H ; CP/M BIOS entry addr
0006      EQU    00006H ; CP/M BDOS entry addr

OS ROM jump table

0018      EQU    00018H ; Calculate loading addr
001E      EQU    0001EH ; RAM disk mount check
0021      EQU    00021H ; Modify disk parameter block
001B      EQU    0001BH ; BIOS jump table load

New RAM disk size and User BIOSsize

001E      EQU    30
0004      EQU    4
008E      EQU    142 ; 35.5 KB * 4

*****
MAIN PROGRAM
*****



NOTE :
This program is changing size as following.
RAM disk size --> 30 kbytes
User BIOS size --> 4 kbytes

MAIN:
0100      LD     SP,1000H
0103      LD     B,SRAMDISK
0105      LD     C,SUSERBIOS*4
0107      CALL   CHNGSZ

010A      CD 0110
010D      C3 EB03

CALL   MESSAGE
JP     WBOOT

*****
RETURN MESSAGE DISPLAY
*****



NOTE :
<> entry parameter <>
A : Message parameter
<> return parameter <>
NON
<> preserved registers <>
NON

CAUTION :

MESSAGE:
LD     HL,MSGTBL ; Message table top addr.
ADD   A,A ; Get target message,
LD     C,A ; A*4 --> C


```

```

0115 06 00 LD B,0 ; 0 --> B
0117 09 ADD HL,BC ; HL + BC --> HL
0118 5E LD E,(HL) ; (HL) --> HL
0119 23 INC HL ; HL is top addr of message,
011A 56 LD D,(HL)
011B EB EX DE,HL ; ,,
;
011C 4E MSGLOOP: LD C,(HL) ; Get message,
011D 0D DEC C ; Data is 0?
011E 0C INC C
011F C8 RET Z ; Yes.
;
0120 E5 PUSH HL
0121 CD EBOC CALL CONOUT ; Display message.
0124 E1 POP HL
0125 23 INC HL ; Pointer update,
0126 18 F4 JR MSGLOOP ; Loop until find 0.
;
Message table
;
0128 MSGTBL: DW MSG1 ;
0128 0130 DW MSG2 ;
012A 0152 DW MSG3 ;
012C 0165 DW MSG4 ;
012E 0188 ;
;
Message data
;
0130 MSG1: DB 'Changing size is normally ending',0DH,0AH,00H
0130 43 68 61 6E
0134 67 69 6E 67
0138 20 73 69 7A
013C 65 20 69 73
0140 20 6E 6F 72
0144 6D 61 6C 79
0148 20 65 6E 64
014C 69 6E 67 0D
0150 OA 00
0152 MSG2: DB 'Parameter error.',0DH,0AH,00H
0152 50 61 72 61
0156 6D 65 74 65
015A 72 20 65 72
015E 72 6F 72 2E
0162 OD 0A 00
0165 MSG3: DB 'User BIOS area cannot destroyed.',0DH,0AH,00H
0165 55 73 65 72
0169 20 42 49 4F
016D 53 20 61 72
0171 65 61 20 63
0175 61 6E 6E 6F
0179 74 20 64 65
017D 73 74 72 6F
0181 79 65 64 2E
0185 OD 0A 00
0188 MSG4: DB 'Overwrite User BIOS area.',0DH,0AH,00H
0188 4F 76 65 72
018C 77 72 69 74
0190 65 20 55 73
0194 65 72 20 42
0198 49 4F 53 20
019C 61 72 65 61
01A0 2E OD 0A 00
;
*****  

SIZE CHANGING UTILITY  

*****

```

NOTE :

```

<> entry parameter <>
    B : New RAM disk size (unit 1 kbytes)
    C : New User BIOS size (unit 256 bytes)
<> return parameter <>
    A : Return information
        =00H -- Normal return
        =01H -- Entry parameter is size over
        =02H -- Cannot getting User Bios area
        =03H -- Overwrite User BIOS area
<> preserved registers <>
    NON

```

CAUTION :

```

If new User BIOS size doesn't equal
to 0, the programer data in old User
BIOS area will be destroyed.
If old User BIOS area inhibits over-
write by other program, this routine
will go back by error return code.

```

```

01A4 CHNGSZ: LD A,(QTRAMEX) ; Get quantity of external RAM disk.
01A4 3A EF9D OR A ; Size is 0?
01A7 B7 JR Z,IN_RAM ; Yes,
01A8 28 02 LD B,00H ; Change new RAM disk size to 0.
01AA 06 00
01AC
01AC 78 LD A,B ; Check area size.
01AD 87 ADD A,A ; Calculate by unit 256 bytes.
01AE 87 ADD A,A
01AF 81 ADD A,C ; Add RAM disk size and User BIOS size.
01B0 FE 8F CP MAXSIZE+1 ; New size is OK?
01B2 3E 01 LD A,01H ; Return parameter.
01B4 D0 RET NC ; Return if size over.
;
01B5 AF XOR A ; Set return parameter.
;
```

01B6	32 024F	LD	(RET_PRM),A	; 0 --> RET_PRM
01B9	3A EF2D	LD	A,(USERBIOS)	; Get User BIOS area size.
01BC	B7	OR	A	; No User BIOS area?
01BD	28 16	JR	Z,CHNG_UB	; Yes.
01BF	CD 021D	CALL	CHK_HEAD	; Check User BIOS header.
01C2	20 11	JR	NZ,CHNG_UB	; No User BIOS header.
01C4	3E 03	LD	A,03H	; User BIOS already exists.
01C6	32 024F	LD	(RET_PRM),A	; 3 --> RET_PRM
01C9	CD 0239	CALL	RELEASE	; User BIOS area release.
01CC	30 07	JR	NC,CHNG_UB	; Release OK.
01CE	3E 02	LD	A,02H	; Set error return parameter.
01DO	32 024F	LD	(RET_PRM),A	; 2 --> RET_PRM
01D3	18 04	JR	CHNG_RAM	;
01D5	;	CHNG_UB:	;	;
01D5	79	LD	A,C	; Change User BIOS area size.
01D6	32 EF2D	LD	(USERBIOS),A	; New User BIOS area size.
01D9	;	CHNG_RAM:	;	;
01D9	78	LD	A,B	; Change internal RAM disk size.
01DA	32 EF2C	LD	(SIZRAM),A	; New internal RAM disk size.
01DD	3E FF	LD	A,SYSBANK	; Set destination bank.
01DF	32 F52E	LD	(DISBNK),A	; FFH --> DISBNK
01E2	DD 21 0018	LD	IX,CALADRS	; Calculate loading addr.
01E6	CD EB69	CALL	CALLX	;
01E9	ED 43 EF94	LD	(TOPRAM),BC	; Set new loading addrs.
01ED	ED 53 EF26	LD	(BI1LAD),DE	;
01F1	DD 22 EF24	LD	(BDSLAD),IX	;
01F5	FD 22 EF22	LD	(CCPLAD),IY	;
01F9	13	INC	DE	Set BIOS entry.
01FA	13	INC	DE	;
01FB	13	INC	DE	;
01FC	ED 53 0001	LD	(BIOSENTRY),DE	;
0200	DD 21 001E	LD	IX,RAMDKMT	; RAM disk mount check.
0204	3A EF2C	LD	A,(SIZRAM)	; Entry parameter. (RAM disk size)
0207	B7	OR	A	; No format.
0208	CD EB69	CALL	CALLX	;
020B	DD 21 0021	LD	IX,MDFYDPB	; Modify disk parameter block.
020F	CD EB69	CALL	CALLX	;
0212	DD 21 001B	LD	IX,BIOSJTLD	; BIOS jump table loading.
0216	CD EB69	CALL	CALLX	;
0219	3A 024F	LD	A,(RET_PRM)	; Restore return parameter. (0 or 2)
021C	C9	RET	;	;

\*\*\*\*\*  
CHECK USER BIOS HEADER  
\*\*\*\*\*

NOTE :

- Check of User BIOS header
- 1. First 2 bytes of header is 'UB'?
- 2. Check sum of header is OK?

<> entry parameter <>

NON

<> return parameter <>

Z-flag : Return information.  
=1 : Header exists.  
=0 : Header doesn't exists.

<> preserved registers <>

BC,DE,HL

CAUTION :

CHK\_HEAD:

0229 E5 PUSH HL ; Save registers.

022A C5 PUSH BC ; Sum check.

022B 21 CBF0 LD HL,UB\_HEAD ; Header size.

022E 06 10 LD B,16 ;

0230 AF XOR A ;

CHK\_SUM:

\*\*\*\*\*  
USER BIOS AREA OVERWRITE CHECK  
\*\*\*\*\*

NOTE :

- Check overwrite flag in User BIOS area.
- If overwrite OK, then call release routine and clear header.
- If overwrite NG, then return with CY on.
- 1. Using SETERR and RSTERR
- 2. Replacing BDOS error vector

```

        <> entry parameter <>
        NON
        <> return parameter <>
            CY-flag : Return information
            =0 -- Nrmal return
            =1 -- Cannot overwrite
        <> preserved registers <>
            BC,DE,HL

0239  3A CBFB
023C  B7
023D  37
023E  C8
023F  E5
0240  D5
0241  C5
0242  21 024A
0245  E5
0246  2A CBFC
0249  E9
024A  B7
024B  C1
024C  D1
024D  E1
024E  C9

        ;-----[RELEAS:-----]
        LD    A,(UB_OVWRITE) ; Check over write flag.
        OR    A                ; Cannot over write?
        SCF
        RET   Z                ; Yes, then return with carry on.

        ;-----[REL_RET:-----]
        PUSH HL
        PUSH DE
        PUSH BC
        LD    HL,REL_RET      ; Set return address.
        PUSH HL
        LD    HL,(UB_RELEASE) ; Get release routine addr.
        JP    (HL)             ; Go release routine!

        ;-----[Work area-----]
        OR    A                ; Carry off.
        POP   BC               ; Restore registers.
        POP   DE
        POP   HL
        RET

024F
024F

        ;-----[RET_PRM:-----]
        DS    1                ; Return parameter area.
        END

```

#### 4.1.3.3 Using the user BIOS area

##### (1) Outline

The user BIOS area cannot be used by more than one program at a time. To identify which program is currently using the user BIOS area, a header is provided at the end of the user BIOS area. Application programs which are to use programs or data in the user BIOS area can identify the program or data that they are going to use by examining this header. Furthermore, when loading a program or data into the user BIOS area, they can check whether the user BIOS area is being used by another program by examining the header.

The contents of the user BIOS area remain unchanged until a system initialize is executed or its size is altered.

##### (2) Header

The format of the header is shown below.

①	②	③ ④	⑤	⑥	⑦
.. .. U B	Routine name	Over- Size write flag	Release addr. 00H		Check sum

The header is 16 bytes long and lies between 0CBF0H through 0CBFFH.

(a) Header fields

Header ID (0CBF0H - 0CBF1H):

Identifies the header area. This field is set to 'UB' (ASCII).

Routine name (0CBF2H - 0CBF9H):

Contains the name of the routine loaded in the user BIOS area. The routine name may be any string of ASCII codes.

Size (0CBFAH):

Is a binary number indicating the size in 256-byte units of the routine loaded in the user BIOS area.

Overwrite flag (0CBFBH):

Indicates whether the current routine can be overwritten by a new routine.

= 00H: Overwrite is disabled.

= Nonzero: Overwrite is enabled.

Release address (0CBFCH - 0CBFDH):

Contains the address of the routine which releases the area for the existing routine to load a new routine. The release routine is enabled only when the overwrite flag is nonzero.

The release address must be within the user BIOS area. The release processing routine must end with a RET instruction.

0CBFEH:

Not used. Always set to 00H.

Checksum (0CBFFH):

Contains the checksum byte which is calculated by successively subtracting the value of the 15 header bytes from 00H.

(b) Overwrite flag

The overwrite flag must be set to 00H for routines which, once loaded, must reside in the user BIOS area. Such routines can be deleted from the user BIOS area only by the program that called them or by system initialize processing.

The overwrite flag must be set to a nonzero value for routines which --

Modify the user BIOS area when loaded,

Can restore the user BIOS area into the original state, and Can be overwritten by a new routine.

(c) Release processing

The user BIOS routine in the user BIOS area must save the contents of the system area into the user BIOS area before making any attempt to alter the system area. The release processing routine restores the contents of the saved user BIOS area into the system area to establish the original system state when the user BIOS routine was loaded, and initializes the header to zeros. The release processing routine clears the header to zeros even if there is no need to restore the system area.

The release processing routine must fit in the 256 byte area at the end of the user BIOS area (0CB00H through 0CBFFH). It must end with a RET instruction.

(3) Loading a user BIOS routine

The application program which is to load a user BIOS routine into the user BIOS area must make checks shown in the figure below to verify whether the the user BIOS area is available for the user BIOS routine.

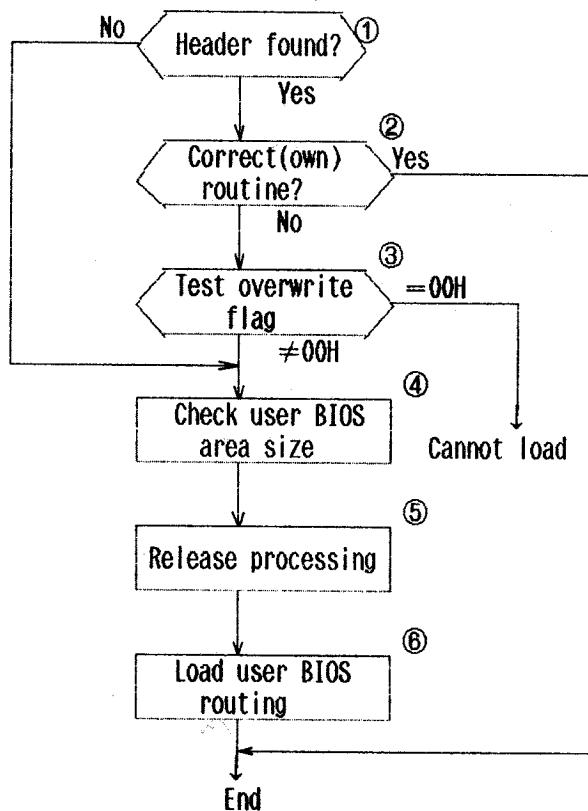


Fig. 4.1.3 Loading a User BIOS Routine